

Evan

An IDE for SystemC



Mazdak & Alborz Design Automation

<http://www.mazdak-alborz.com>

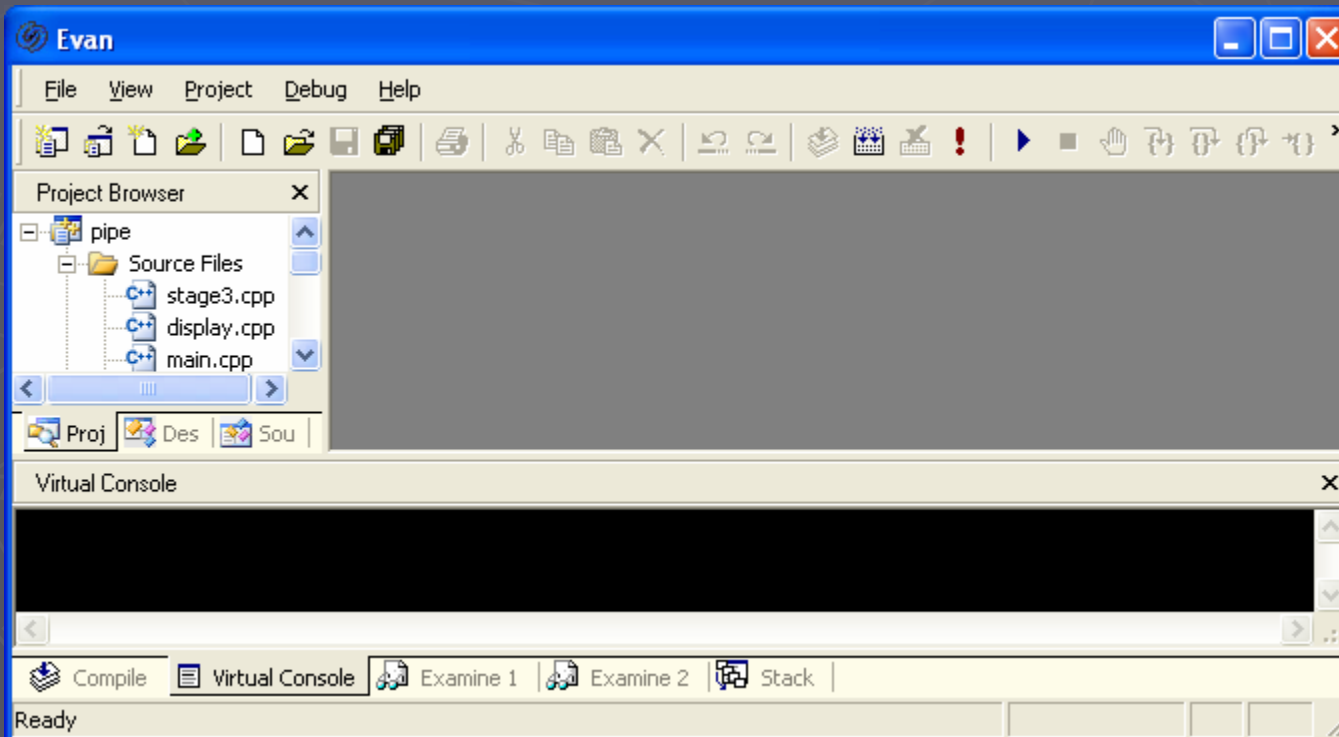
Evan 2007.04

Features

- ▶ Supports SystemC project creation/management
- ▶ Supports OSCI reference libraries including SystemC 2.1, SCV and TLM
- ▶ Creates SystemC executable models
- ▶ Provides simulation of SystemC models in context of Evan IDE through a virtual console
- ▶ Provides true SystemC debug facilities including breakpoint insertion, value examining and ...
- ▶ Provides waveform viewer
- ▶ Extracts design source details and design hierarchy
- ▶ Supports Mentor AVM for verification

Project Management

- ▶ Evan provides IDE style SystemC project creation and management.

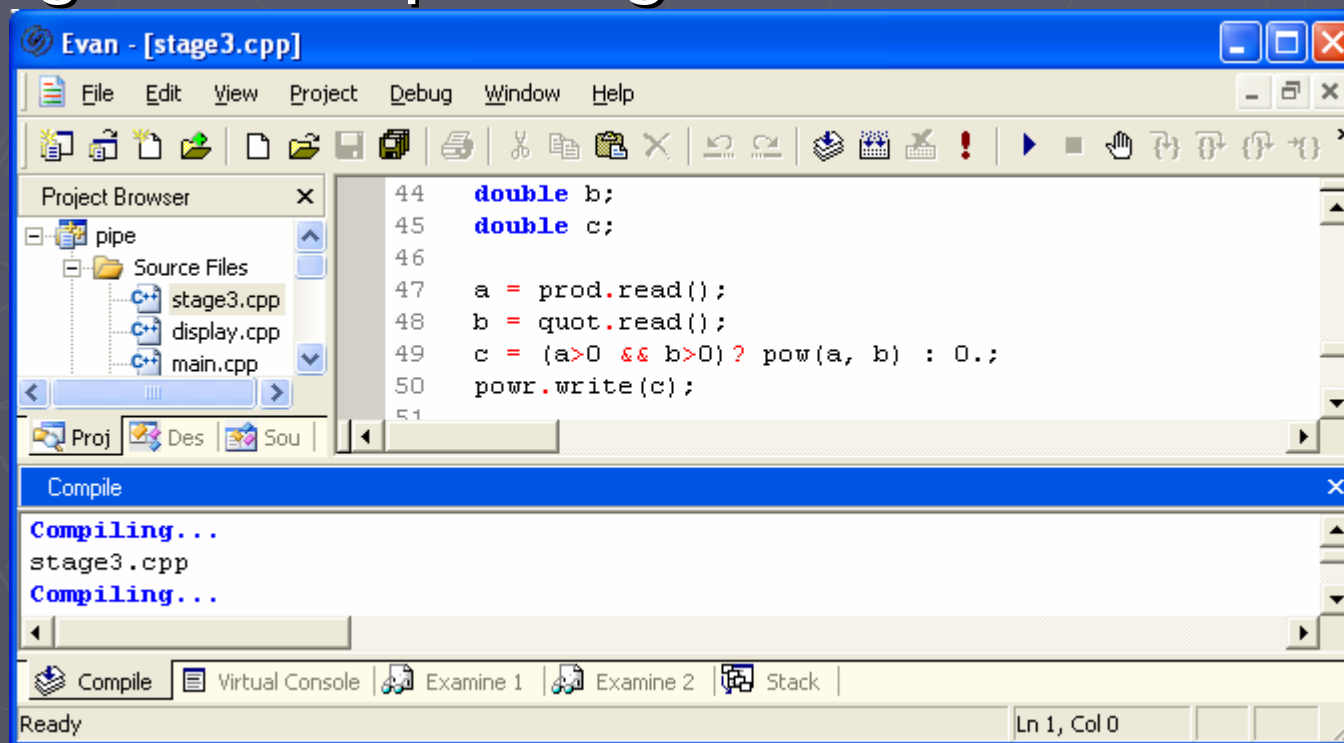


OSCI Libraries

- ▶ Evan ships with all of standard open source libraries of OSCI. All examples of these libraries also exist.
- ▶ Current release of Evan supports the following libraries
 - SystemC 2.1
 - SCV 1.0p2
 - TLM 2005-04-08

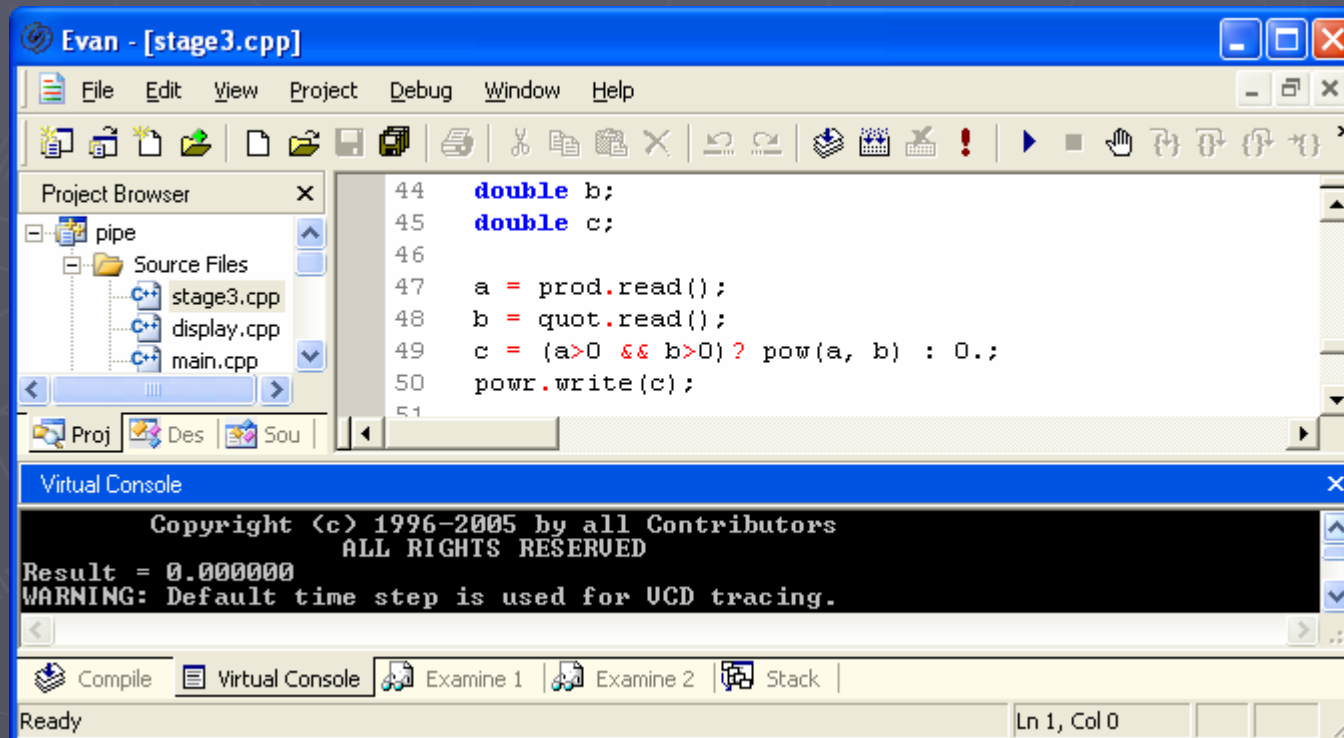
SystemC Executable Model

- ▶ Evan provides Compile and Build commands for creating SystemC executable models by using MinGW package.



SystemC Simulation

- ▶ SystemC models can be easily simulated in Evan platform. Simulation results appear in a Virtual Console.



The screenshot shows the Evan IDE interface. The main window displays a C++ source file named `stage3.cpp` with the following code:

```
44 double b;  
45 double c;  
46  
47 a = prod.read();  
48 b = quot.read();  
49 c = (a>0 && b>0) ? pow(a, b) : 0.;  
50 powr.write(c);  
51
```

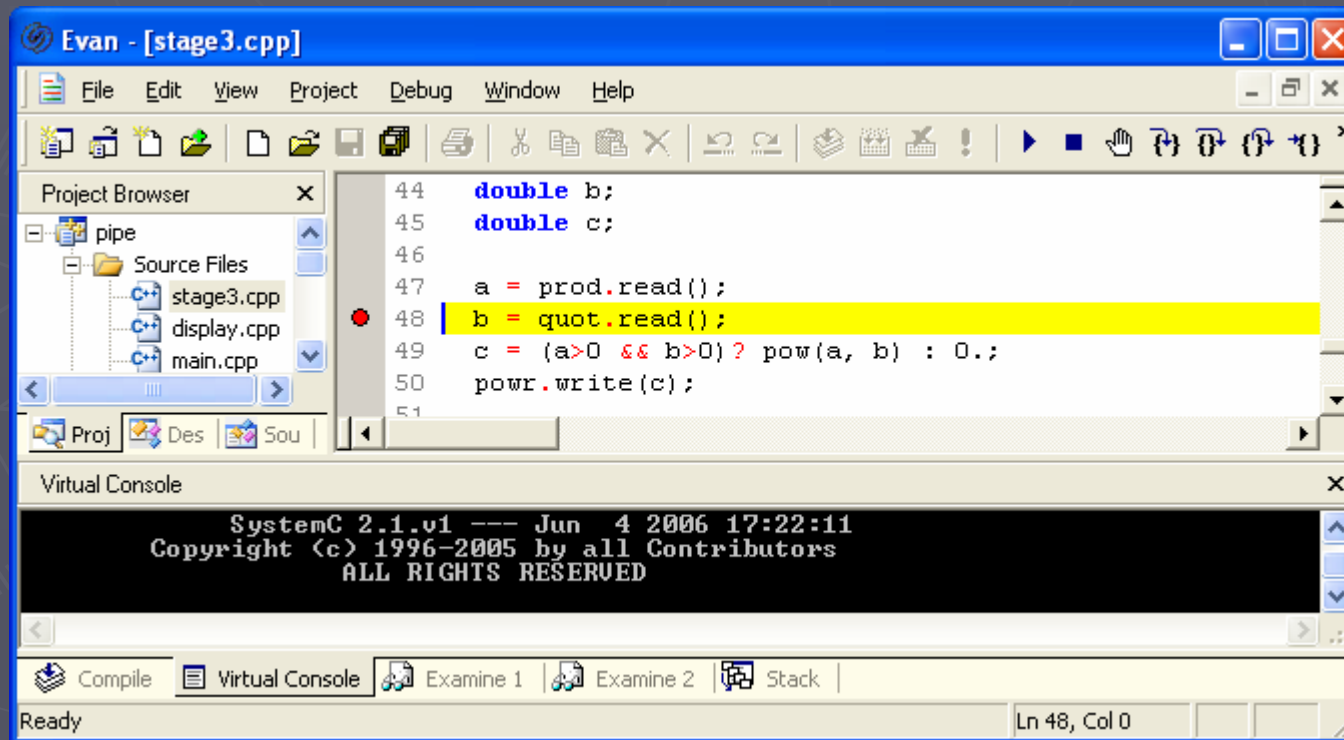
The Virtual Console window at the bottom shows the simulation output:

```
Copyright (c) 1996-2005 by all Contributors  
ALL RIGHTS RESERVED  
Result = 0.000000  
WARNING: Default time step is used for UCD tracing.
```

The status bar at the bottom indicates the current position is `Ln 1, Col 0`.

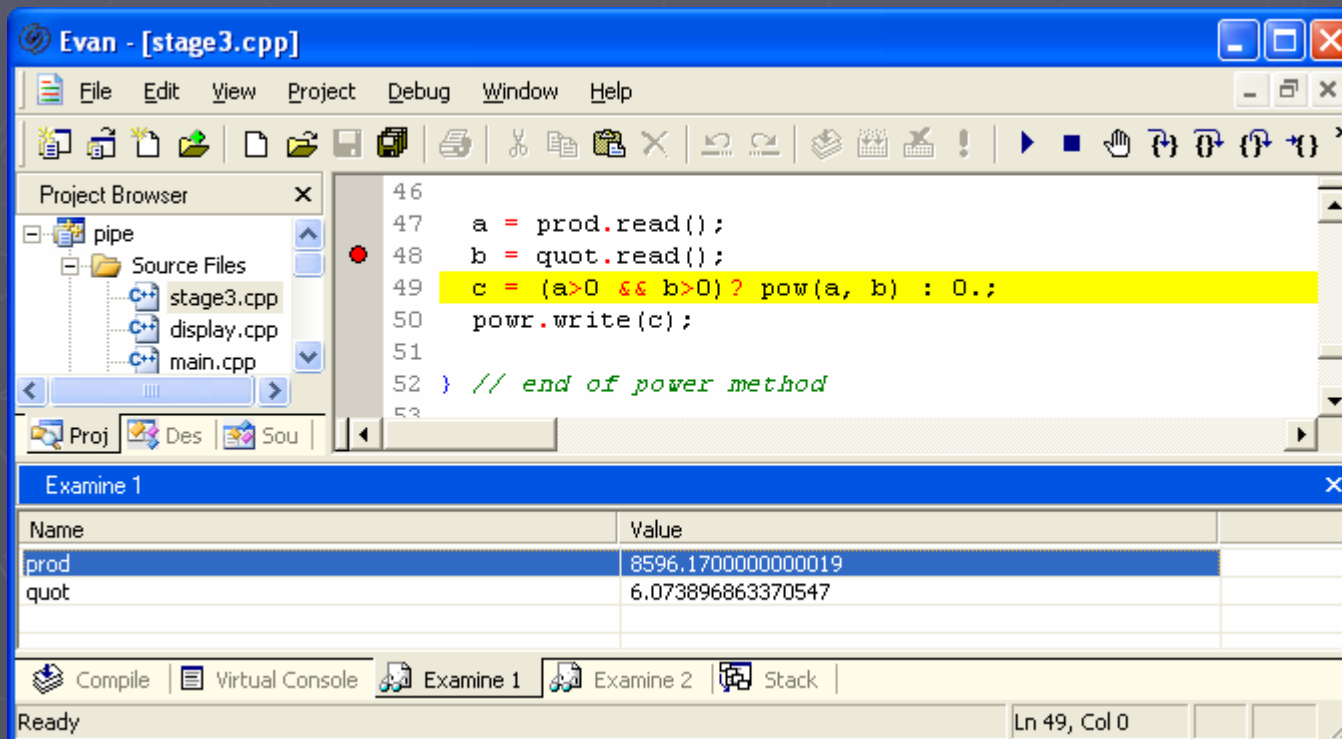
SystemC-Aware Debugger

- ▶ Evan provides all of the required SystemC debugging capabilities such as break point insertion, trace, examine and etc.



SystemC-Aware Debugger 'Cont

- ▶ In Examine page user can check SystemC variables values. Evan extracts true values of signals and ports during simulation.



The screenshot displays the Evan debugger interface. The main window shows a C++ source file named `stage3.cpp` with the following code:

```
46  
47 a = prod.read();  
48 b = quot.read();  
49 c = (a>0 && b>0) ? pow(a, b) : 0.;  
50 powr.write(c);  
51  
52 } // end of power method  
53
```

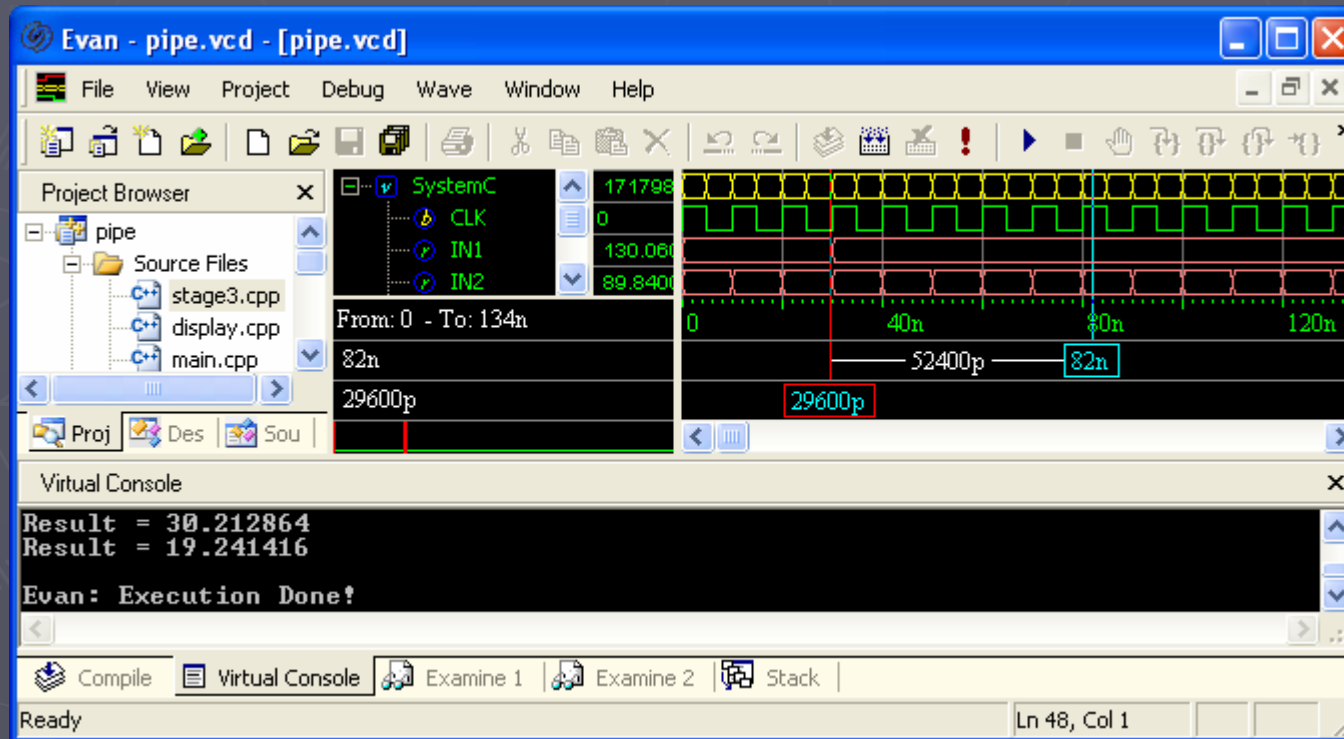
The line `c = (a>0 && b>0) ? pow(a, b) : 0.;` is highlighted in yellow. Below the code editor, the `Examine 1` window is open, showing a table of variable values:

Name	Value
prod	8596.17000000000019
quot	6.073896863370547

The status bar at the bottom indicates the current position is `Ln 49, Col 0`.

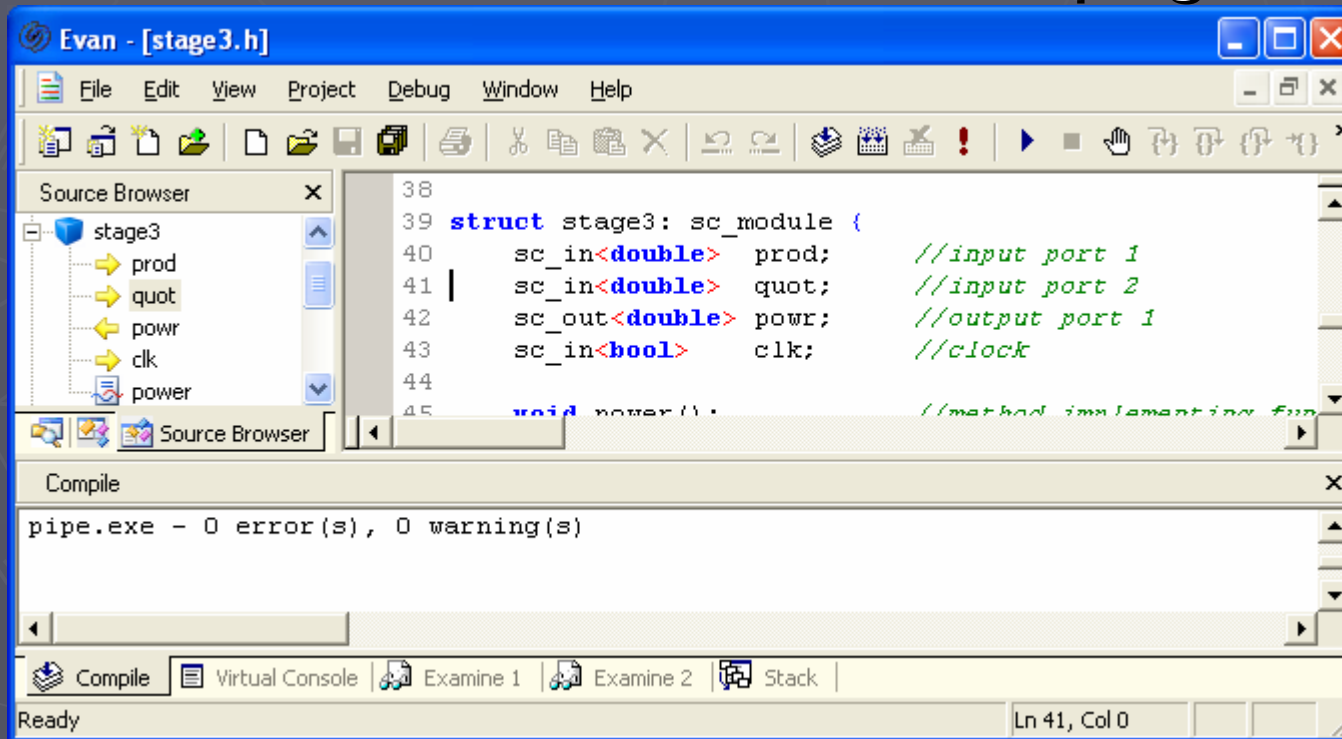
Waveform Viewer

- ▶ Evan is equipped with a powerful waveform viewer with zoom, cursor and bookmark features.



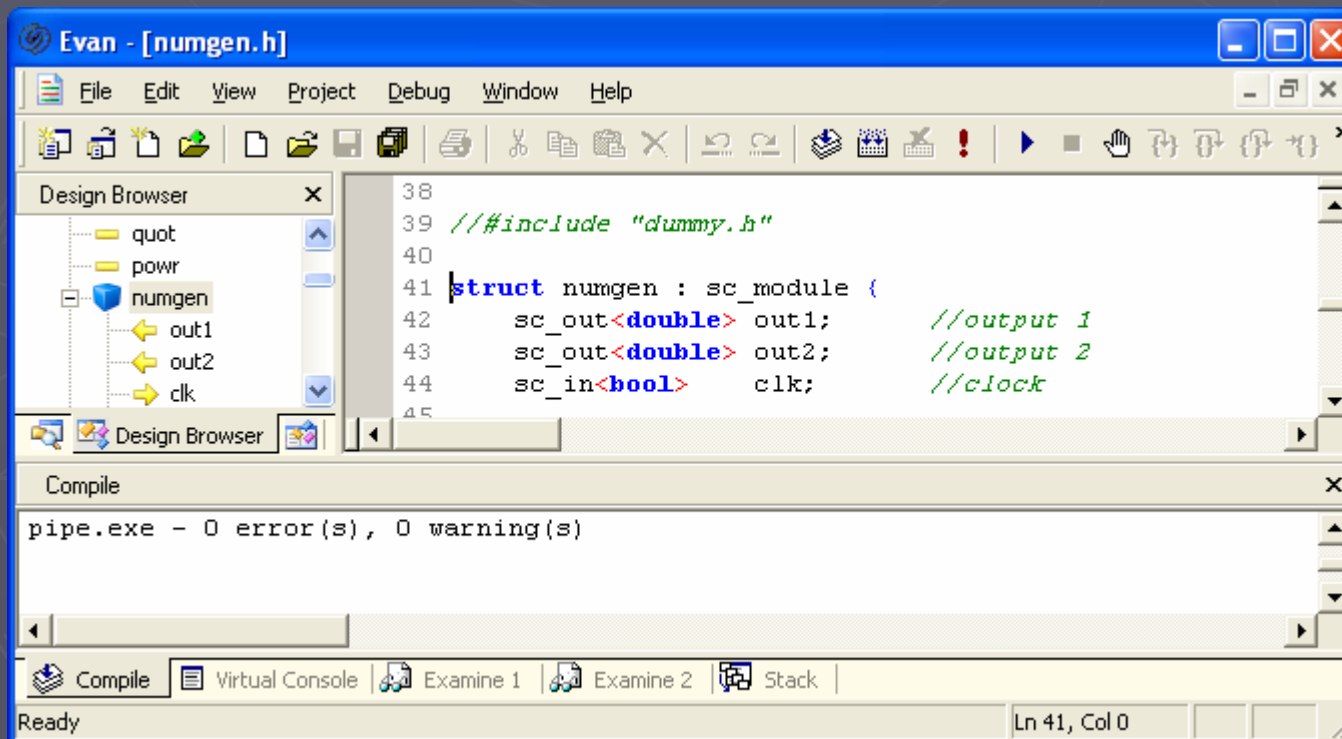
Design Details

- ▶ Evan extracts details of SystemC models including signals, ports, processes, etc. and shows them in Source Browser page.



Design Hierarchy

- ▶ Evan extracts design hierarchy and shows it at Design Browser page.



AVM for verification

- ▶ Evan is adapted with Advanced Verification Methodology (AVM) from Mentor Graphics. All SystemC examples of this package are shipped with Evan.
- ▶ Current version of Evan supports AVM 2.0